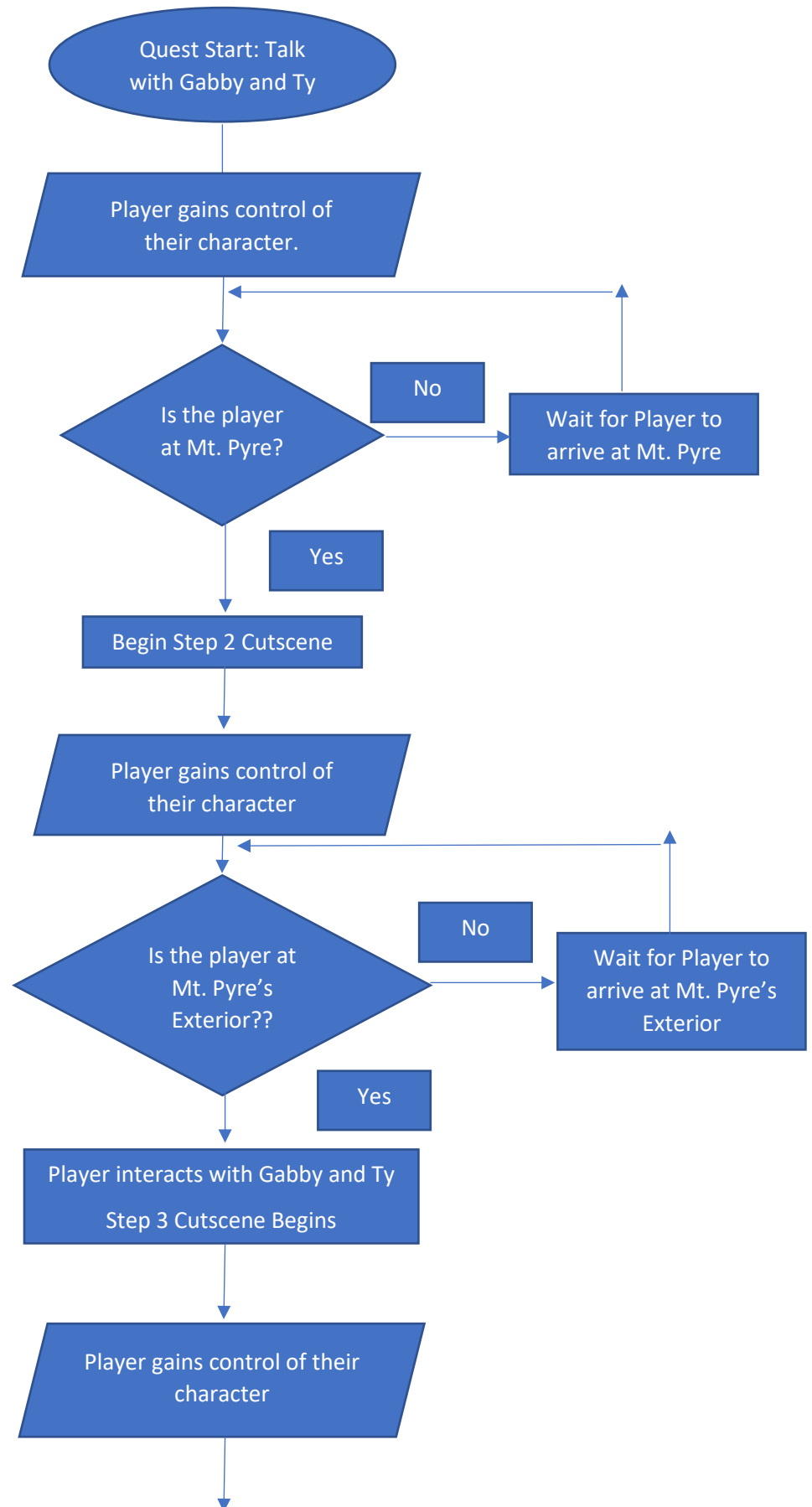


Pokemon Emerald: Memories of Sand

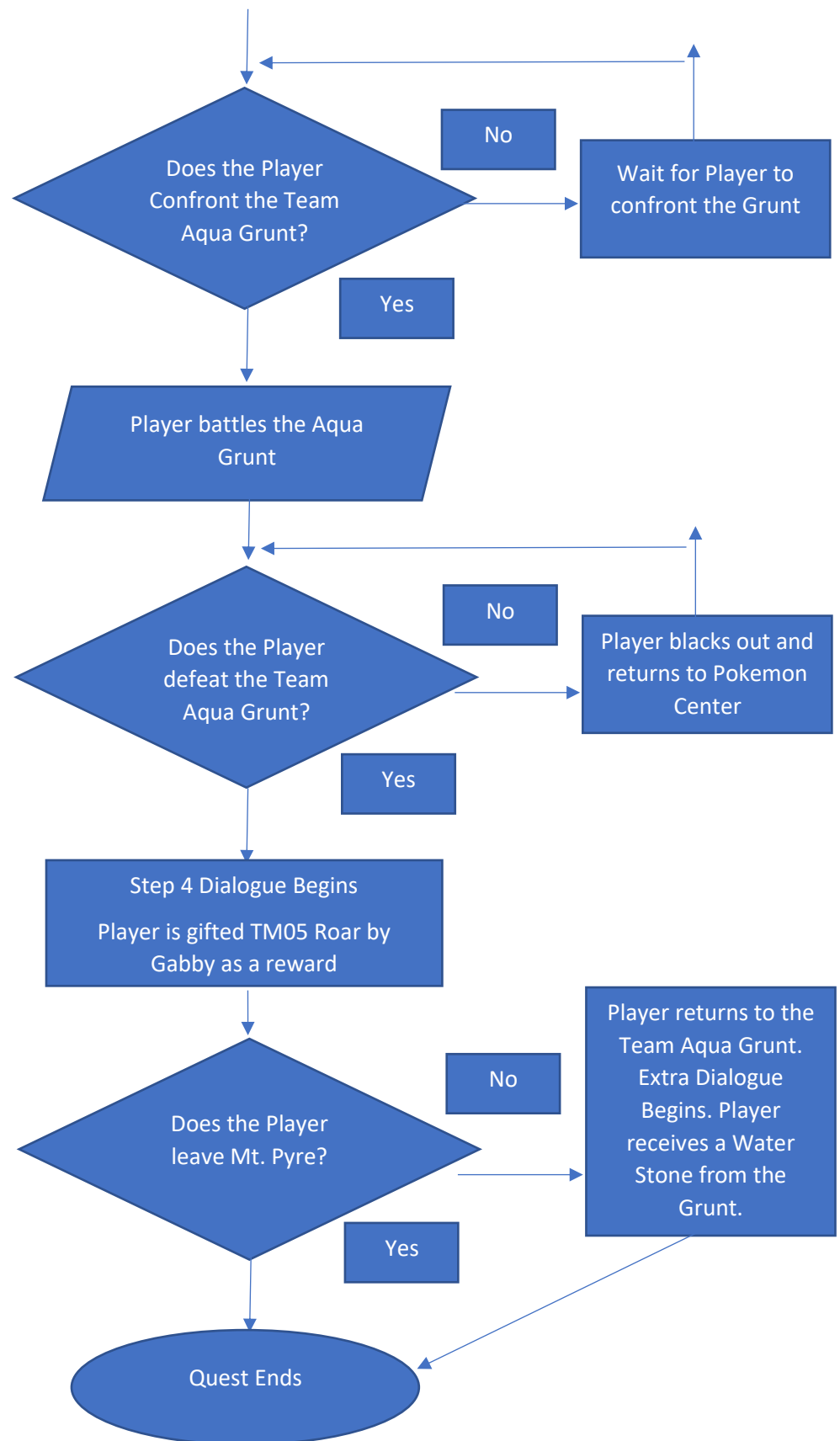
Side Quest Spec Document

Kyle Biery

Flow chart:



Flow Chart Continued:



Overview/Summary: Reporter and Cameraman team Gabby and Ty wish to interview a Team Aqua Grunt and want the player to assist them in making it happen. Arriving at Mt. Pyre, the player and the TV Crew find the Grunt mourning the loss of one of his first Pokemon, a Spheal. Angered at their interruption, the Grunt battles the player. Upon his defeat, the Grunt reveals his motivation for joining Team Aqua, informing the group of the time when he and his Spheel ended up caught in the sands of Route 111 with his Spheal dying of dehydration.

Document Key:

(NAME): Character Dialogue

Action: Actions taken by characters in the story

Italicized Bold: Quest steps

Bold Text: Conditions that need fulfilment

Prior Actions to Quest: Earn the Feather Badge and chase Team Aqua out of Lilycove City

1. The Player approaches Gabby and Ty outside the Lilycove Department Store.

TY: It's crazy that Team Aqua stole the submarine... I just hope we don't run into them anytime soon.

GABBY: Where's your journalistic sense of adventure, Ty? We've just hit a scoop, I know it!

Gabby turns to the Player.

GABBY: Ah, (Trainer Name)! It's great to see you again! Say, are you up for a little bit of reporting with us?

Player chooses Yes or No:

Yes:

GABBY: Great! See, after all the excitement that happened in Lilycove as of late, I imagine that the people will be wanting to understand what it is exactly that Team Aqua is up to! I have some sources that have spotted a lone Team Aqua Grunt that has been lurking around Mt. Pyre. Let's go see if the elders there know where we can find him.

2. The Player travels to Mt. Pyre with Gabby and Ty

One of the Elders approaches the group as soon as they enter the main hall.

ELDER: Ah, you're the Trainer that drove off those Team Aqua scoundrels earlier. Thank you again. However, it seems that our troubles with that team are far from over. A few of the Trainers on the peak have told us that they have seen one of Team Aqua's members lurking amidst the gravestones. I'd appreciate it if you could go and see that he isn't making any trouble. Many of the visitors leave offerings for their dearly departed friends and they would be a very tempting target for unpleasant people such as Team Aqua.

The Elder walks away and Gabby turns to the Player.

GABBY: Grave robbing? That seems rather mundane compared to what we've seen Team Aqua do. We'll go on ahead and see what we can find.

Gabby and Ty go on ahead.

3. The Player ascends the floors and exits to Mt. Pyre – Exterior

The Player interacts with Gabby and Ty as they stand off to the side of the main pathway.

GABBY: (Player)! Take cover!

Gabby darts out and pulls the player over to where the news crew had been hiding.

GABBY: We've found the Grunt! He's right over there!

The Team Aqua Grunt stands in front of one of the gravestones. Ty turns to the Player.

TY: He hasn't taken anything from the graves. It seems as if he's just focused on that one stone. I wonder why?

The Grunt notices the group and walks over.

GRUNT: Hey, what are you doing over there? Why you lookin' at me, huh?

GABBY: Us? What about you? You Team Aqua members have been causing problems around Hoenn!

GRUNT: What's it to you then? I'm here for my own reason.

GABBY: You've got everyone inside Mt. Pyre talking. They're wondering if you're going to make some trouble!

GRUNT: You messin' with me?! All right, that's it! I'll show you what trouble looks like!

Gabby steps back and turns to the Player.

GABBY: Whoops. Sorry, (Player), but it looks like I annoyed him. Could you help us out?

The Player confronts the Grunt.

GRUNT: What do you want? Can't you see I'm about to- Wait a minute. I recognize you! You're the trainer who attacked our base in Lilycove City! Oh, man! If I wasn't mad before, I am now! Get ready for a pummeling!

4. The Player defeats the Grunt

The Grunt backs away from the Player.

GRUNT: Oh man, why did this have to happen today of all days. Can't you just leave me alone?!

Gabby moves up.

GABBY: Us? But you're the one who's here making people nervous! Not too difficult to figure out when Team Aqua is the one that's been causing so much trouble around the region!

The Grunt turns back to the headstone.

GRUNT: Well, I'm not here for them today. I'm here for me.

GABBY: What?

GRUNT: This is the reason I joined Team Aqua. When I was younger, I had a Spheal that went with me everywhere. One day, we went to Route 111 to see if we could find the Mirage Tower there. We got separated in a sandstorm and eventually I blacked out from dehydration. I got lucky and was pulled out. My buddy though...

Gabby steps back.

GABBY: Oh...

GRUNT: That's why I'm here today. It's also why I joined Team Aqua. Archie's goal would see that blasted desert washed away in the ensuing floods. My friend would be avenged then.

GABBY: ...

GRUNT: Please, just leave me be.

Gabby turns to the Player.

GABBY: (Player), let's get out of here.

The group moves to the front entrance.

GABBY: (Player), thanks for helping us with this. While it isn't exactly what I thought we would find, it is still something worth reporting on.

TY: You're really not thinking of doing this story still, are you?!

GABBY: Of course, I am! People still need to hear this story, don't you think? We still need to find out more! Maybe we should look into Team Magma next and find out what motivates them too!

TY: Oh, boy...

Gabby turns to the Player.

GABBY: (Player), thanks for your help with us on this job. We'll be looking into Team Magma next time and we could use your help, but here's a little something to show our appreciation in the meantime.

Gabby gives the Player a TM 05: Roar before she and Ty depart.

After completing the quest, Players can return to the Exterior of Mt. Pyre to find the Grunt still at the headstone.

GRUNT: What? Oh, it's just you. Did that TV Crew already leave? Good. I just want to be left alone here for a while before I join back up with the others. If I give you this, will you buzz off?

The Grunt gives the player a Water Stone before turning back to the headstone.

If interacted with again:

GRUNT: What? Oh, it's you again. I already gave you what I had on me. Scram.