Shattered World

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Developing New Worlds: Environment and Historic Research

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Story Premise:

In the year 2025, the world was forever changed by The Fracture. All the continents were torn apart by the mysterious Constructor drones and cast into new seas around the world. A hundred years have passed since The Fracture and humanity is in the midst of recovery. Where governments once stood, chaos reigns and the people have had to learned to survive. With new and unknown Constructor technologies augmenting existing tech, governments formed to bring order to the world, encountering obstacles at every turn. Pirates roam the waters seeking means to gain power and burn these new governments to ash.

Historical Background:

In the year 2025, Planet Earth was the site of an event known as the Fracture where the six continents inhabited by man were cleanly sliced apart by an unknown force and scattered throughout the oceans as islands. Millions died as major cities were split in half and sent all the way to the opposite end of the continent.

After the Fracture and its aftermath settled, panic ensued, and the people of this new world began fighting over resources. What remained of global militaries quickly descended into anarchy. Remnants of the US Military attempted to form a safe haven, but even they died out in the fighting.

An age of pure chaos would descend upon this shattered world, with only small villages forming at times before being torn apart by ravenous pirate crews or people holding on to old grudges and prejudices. These dangerous crews would kill, steal, and destroy any small village unable to defend itself with only a few major cities holding out against the tides of anarchy. This age would continue until fifty years after The Fracture.

Fifteen pirate crews, long inherited by families or combat, banned together on the southern island of Rio, fighting off a pirate fleet larger than any one of them. These fifteen would form an uneasy alliance in the years after the battle and the villagers began to whisper of them in tones of hope instead of the fear the crews had become used to. Ten years after the battle, the fifteen would swear an oath to defend their new home on the island of Rio. Hundreds of towns and villages on the surrounding islands flocked to the banner of the group, now being called The Defenders.

So it was that their new home came to be known as the Shielded Isles, after the icon of the united pirate crews turned heroes.

Despite this newfound unity, pirate crews in the Shielded Isles waters began to chafe under this new rule and quietly slipped into the outer reaches of the Isles. Many swore to tear down the new union and return the world to the chaos of the previous age.

Main Character:

Calum Gladium

Calum is a twenty year old man hailing from Petersburg Island in the northern territories of the Shielded Isles. He is a member of the relic hunting team known as Apollo attached to the ship The Distance, captained by Pontus Berg.

Born on Petersburg Island Ignis and Marie Gladium, Calum Gladium was raised on the outskirts of the city by his father and mother as well as his older half-brother Terra. Living with the three of them, Calum had a relatively normal childhood growing up. His life changed on his tenth birthday when the Black Talon pirate crew attacked the island and killed many of his friends in the city. Ignis managed to drive them off with the help of the local Defenders but not before Calum had been left nearly friendless by the pirates. In addition to losing his friends, his mother also disappeared in the ensuing chaos.

His father and brother would try their best to provide for Calum but due to the constant demand for supplies that the island required, he was often left to his own devices growing up, leading him to be mostly self-taught in reading and writing as well as most of the sciences from textbooks his mother had left behind. Upon reaching his coming of age ceremony, they invited him to join their fishing and hunting group they ran out of Ignis' sloop. For many years, they'd make their living off of the sea and the few animal infested swamp lands until Calum's 20th birthday.

For the past ten years, Calum had examined the few Constructor ruins on the island to the point that he could recognize the mechanical language imprinted upon them. One day, he and his brother would explore several ruins more thoroughly until they discovered a

Constructor artifact. After a cave in forced them closer to the artifact, the device activated and scanned both of them. Terra managed to knock Calum away from its radius before it activated fully, pulling the elder of the two into it before disappearing.

Calum would escape the ruins to his father. Devastated by the loss of a second family member, the two of them would hold a quiet funeral on their homestead before they would continue on as best as they could.

Calums life would further change when he met Pontus Berg and his crew.



Supporting Characters

Pontus Berg

Age: 48

Pontus Berg is the captain of *The Distance* warship and is loyal to the Shielded Isles.

Born on the island of Oslo, he achieved his first captaincy at twenty years old, a rarity for anyone in the world. He would sail with his Oslo based crew throughout the local islands completing merchant contracts and occasionally repel the few pirate incursions. Near the end of his first ship's life, he met Romana, his future wife, when she joined the crew. Less than a year later and they were married by Oslo's leader.

After losing his first ship in a hurricane, Pontus came into possession of *The Distance* while raiding a Pirate Stronghold. In the brig of said ship, he found a man who called himself Dante, who quickly befriended Pontus. They returned to Oslo with *The Distance* in their possession and were hailed as heroes. Unbeknownst to the people of Oslo, Dante had actually been the leader of a rival band of pirates, who had been observing the village from a distance.

While Pontus had been away from Oslo on business with his new ship *The Distance*,

Dante called his army in and raided the village. After having taken what they wanted from the place, he and his crew fled the region. Pontus returned shortly after to the devastated village and found his wife dead. Pontus mourned her and swore to kill every pirate he found. He left the village shortly after ensuring its safety and moved to the Shielded Isles.

Recommended Voice Actor/Character Basis: Hafbór Júlíus Björnsson



Eve Jones

Age: 24

Eva Jones is the chief relic hunter aboard The Distance and the Relic Hunter team known as Apollo, despite it being just herself and the Quartermaster Vayne. She was born in the Shielded Isles Capital of Rio, where she studied the wealth of Constructor artifacts and devices before joining Pontus' crew in order to hunt for new relics. She is especially skilled with inactive Constructor relics and adapting them to work for The Distance, much to Pontus' annoyance. Despite her habit of upgrading the ship, she maintains a good working relationship with her captain and the rest of the crew.

Recommended Voice Actor/ Character basis: Britt Baron



Marie Gladium

Age: 146

Born in the year 1994, Marie Gladium néé Vasquez is a former Archeologist and currently is an Independent Constructor. As a member of the first science team to discover Constructor sites close to the Arctic Circle, she was involved with the subsequent buildup to The Fracture. Several people who have managed to interact with her current incarnation have voiced suspicion that she had a hand in the great disaster that reshaped the world.

As a Constructor, she is able to convert any form of metal near her into weapons and drones slaved to her command interface. She is a skilled engineer and neurologist as well with her greatest accomplishment being her teams transformation into the Independents, a new form of Constructor that renders the host immortal.

With this new gift, Marie's team descended into madness, with some going on to massacre thousands that had mocked and ridiculed them in the past. Ashamed and horrified at her former friends' actions due to her gift to them, Marie went into a self-imposed exile. She would spend the next hundred years quietly helping people around the new world until she settled into the swamp lands of Petersburg, where she met and fell for Ignis Gladium.

Recommended Voice Actor: Markie Post



Locations

Petersburg Island

Formerly known as St. Petersburg, Florida before The Fracture, the island of Petersburg is the birthplace of Calum and Terra Gladium. After the destruction of the city close to one hundred years ago, the survivors of the reshaping built a village made of the scrap leftover from the rubble. Over the next one hundred years, advancements would be made that turned the village of scrap into a bustling town that had recovered concrete and construction materials to create and reinforce their homes against the constant hurricanes that battered the town. Their main exports to the rest of the Shielded Isles are foodstuffs from the fishers and farmers that honed their craft over the century. Several Constructor ruins dot the island in well concealed places, but all of them have been thoroughly explored and studied by the few scientists on the island.

Rio Island

The capital of the Shielded Isles and the birthplace of Eve Jones, Rio is the economic and political center of the Shielded Isles. Being one of the largest remnants of South America, the island has plenty of natural resources outgoing, particularly fuel and technology. Rio has an overwhelming amount of Constructor relics that are constantly discovered by the mining taking place. As such, Rio is home to the largest community of scientists and scholars in the world with most of them having earned the distinction from Rio's Walker University, one of only three higher education organizations in the Shielded Isles.

Nassau

One of the few places in the world that were untouched by The Fracture, Nassau has descended back into the lawless island that made it legendary in the early 18th century. Right on the outermost border of the Shielded Isles, Nassau is a pirates haven, with several dozen crews operating out of the city. Due to its location on the border with New America, the Shielded Isles often are unable to do anything about the island of pirates on their border. Nassau is one of the places that the Black Talon pirate crew calls home whenever they are not raiding other islands on the outskirts of Shielded Isle territory.

Additional World Information:

Factions:

Constructors:

new sixteenth member of the Independents.

There are three major factions in Shattered World: The Shielded Isles, New America, and New Russia. After witnessing the success of the Shielded Isles, people who were loyal to the ideals of both their namesakes attempted to restore their previous homelands' power. Their efforts lasted for less than a decade before infighting and demand for resources quickly made certain crews take drastic action to keep the peace. New America became a near lawless coalition of islands where leadership is determined by survival of the fittest and games of cunning where blood would turn the sands of various islands red. New Russia became a land of warlords who keep an uneasy peace between each other in a manner reminiscent of Dark Age Feudalism.

The mysterious machines responsible for The Fracture. Two types exist: the mindless Drones, that are created by the thousands, and the 16 Independents, who are Drone chassis that have been upgraded to hold a human mind. The Independents are members of an international science team that first discovered the dormant Constructor relics on Iceland. The fifteen members of the science team would transcend their human forms into their new metal shells with the help of Maria Vasquez. The first fifteen Independents would scatter across the world, often taking to the most remote sections of the world unoccupied by humanity to live in exile while some would take part in the age of chaos, wiping out entire villages to ensure that their existence would remain hidden. The most recent addition to their ranks is Terra Gladium, the

Story Synopsis:

Part 1:

Brothers Calum and Terra Gladium explore one of many Constructor ruins on Petersburg island. In the midst of their exploration, they activate an artifact sealed in said ruins. Terra is killed by the ensuing energy burst that reduces him to ash. Calum and his father Ignis mourn his death and continue their lives. The next week, Calum meets members of the ship, The Distance, specifically her Captain, Pontus Berg, and Head Relic Hunter, Eva Jones. After they give him hope that his brother is alive, Calum joins their crew.

Part 2:

After training with the crew for two months and encountering various Constructor relics and pirate crews, Calum is informed by Pontus that Petersburg had recently been sacked by the Black Talon pirate crew, led by Pontus' enemy Dante, who has kidnapped Ignis and taken him to Nassau. When they return there, they encounter Marie, Calum's Independent mother. She informs Calum of his brothers' survival and offers to help Calum turn into an Independent like herself, but Calum refuses. She tells him where to find a spare Constructor frame and departs. The Distance returns to Rio and learns of the threat Dante poses to the Isles.

Part 3:

The Defenders and The Distance assault Nassau, where Dante has gathered many different pirate crews to fight them off. Calum and the Relic Hunter team Apollo manage to sneak ashore and confront Dante beneath the weapon. Dante is killed in the battle and the weapon is dismantled. Calum retrieves his brother's archived soul and brings him to the Constructor frame.

Scene Excerpt:

INT. THE DISTANCE - BRIDGE - DAY

CALUM, 20s, long hair, enters the bridge through one of the side doors. A blast of sea breeze follows him in before it is cut off by the closed door. PONTUS, 40s, tall and muscular, and EVE, 20s, well worn jumpsuit, stand next to the Captains station.

CALUM

You called, Boss?

Pontus rolls his coin across his knuckles as he looks out at the sea.

PONTUS

Radio call just came in an hour ago. Petersburg was sacked.

Calum's mouth opens and he leans back against a console. His hands tighten into fists.

PONTUS

I spent the last hour confirming who attacked the island.

Eve taps a button on the console and a hologram snaps to life above it. It displays a fleet of twenty ships of different models that surround a large cargo ship.

EVE

Border patrol in the area managed to pick up this fleet.

The hologram highlights the main ship's flag and zooms in. Pontus clenches his fist around his coin. A quiet screech slips out.

PONTUS

Black Talon. Pirate crew led by Dante, The Scorned. Bastard raided my own home years ago.

CALUM
Is everyone okay?
Pontus and Eve glance at each other before they look away.
CALUM
Guys? Was anyone killed?
Pontus breaths out through his nose.
PONTUS
They stayed on the northern shores and raided those few homesteads along the coast.
CALUM
Shit.
PONTUS
Yours was one of them.
CALUM
Shit.
Eve steps toward him with a frown on her face.
EVE
It's not all bad though.
CALUM
And pray tell, how exactly is this whole situation "not bad?"
She taps another icon and the hologram changes to an image of the Gladium homestead on

fire.

The militia found no bodies on site. So there's a chance that--CALUM He either made it out or he didn't and got taken. Calum runs a hand through his hair while his foot bounces. CALUM Damn it all, dad. **PONTUS** We're headed for Petersburg now. Depending on what happens, we may have to report to the Council. Calum turns to Pontus with a snarl. CALUM Fuck the Council, this is my dad! **PONTUS** I know that, but they're the ones that give us all our paycheck and, most importantly, give us our ammo. Calum kicks the console next to him and exits the bridge. His quiet curses follow him out. Eve watches him go and turns to Pontus. He waves her off as he works on his console. **PONTUS** Deal with him. I'd rather he have gotten his anger out before we make landfall. Eve nods and follows after her teammate. **PONTUS** Damn you, Dante.

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